Ammo Pigs: Armed And Delicious Download Install



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About This Game

In the future, there is no man. Only machine. And Pig.

It's the year 2049. Slaughterhouse A.I. controls the surface of the Earth, turning all life into sausage. **Only the pigs remain to fight.**

Steer your one-pig army through the dangerous hallways of meat factory battlegrounds as you attempt to rescue innocent pigs trapped and waiting for processing.

Relive the glory days of 2D platform gaming with this modern action classic.

Title: Ammo Pigs: Armed and Delicious

Genre: Action, Indie

Developer: Cascadia Games Publisher: Cascadia Games

Release Date: 27 Aug, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 10

Processor: i3, 64-bit

Memory: 1 GB RAM

Graphics: Intel

Storage: 200 MB available space

English







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I have never played any farming sim and never had any interest in one before accidentally coming across a youtube vid for this game. I really enjoy this game. The graphics aren't breathtaking but are very pleasing. I love the concept. There are missions to do, buildings to fix, animals to tend to, equipment to purchase, and of course farming. I'm addicted to the game, I've put in 50 hours in 10 days.

The problem is the game freezes up and crashes A LOT, and to make things even more annoying the auto save feature only saves after the completion of a mission. So you just spent an hour plowing that field and forgot to save and it crashes again, gets annoying quick. On the bright side the developer is active and has asked for logs that I sent over. So hopefully the crashing gets resolved quickly.

I look forward to changing my review to a recommendation once the stability issues are fixed.. A glorified shallow one-button flyer-runner.

- + Good charming graphics and 8-bit inspired music
- + More than one button to fly, and the shift key pauses the game!
- + Good variety of levels
- o There are different costumes and characters, and they only appear to change the hitbox for collecting coins
- Power-ups are only collectable at the top of the screen, even though they move up and down and appear otherwise

This is another casual flyer/runner game where you hold one button to go up and where you avoid obstacles. There are bosses every so often. All there is to do is avoid repeated obstacles, collect coins, and collect power-ups. Power-ups consist of a shield, missiles, time-slow, and turn-everything-into-coins. The gameplay lacks depth to be compelling and I was bored out of my mind.

I would only recommend this game to people who like casual "flyers" like flappy bird. For everyone else, you all should skip. A polished turd is still a turd.. Its a level, its cool. Adds more to the game.. Excellent game with two modes really differents. But it's just a bit too short.. Transport Giant 'gold' was\is a great game to play. Nice features for a small game and a lot of opitons for a great transportnetwork.

This game is simular to the 2004 game Transport Giant Gold Edition.

There are a few new feautures who are added on. And the tool to zoom out\in has become a great tool to oversee your map! What I realy miss in this steam version: " the competitors ". When you start a random map\free to play, the game asks you how many compeditors you want to add on, but they never show to your list of competitors. With this big miss no one can make a nice strategy to overpower the map and take-over other competitors.

What the builders could think about:

- add on competitors
- real-life signs: like orange: the trains might go pass the signal but wiht a lower speed
- new bridges with the option for tonages (it forces to the player to make a strategy)
- separate the look of the industries between continents. The city's have a diffirent look but not the industries (the wheat farms for example are in a American style. In real life European farms don't have those)

Overall it is simular to the 2004 game. A few new things are added on but also the big loss of compediotors.

If you want to create your own transportroutes this might be a nice game for you.. I'm shocked to see how addictive this little game is considering it's price tag. Sure it has a few flaws, but the fact that I spent 8 hours of play time in 1 sitting kind of says a lot about how good this game is. It's regular price is only \$4 and it goes on sale for like half that on occasion.

The difficulty curve seems to be well balanced in a way that it's constant and kind of time oriented (meaning the less patient you are, the more difficult it'll be). The game seems to be very stable, no crashes or even a hint of a glitch anywhere yet. The game

is widescreen only and at low resolution, though it looks fine for what it is and it plays fine on my 4:3 monitor too.

I highly recommend this game to anyone looking for an enjoyable time consuming game. Some background info, I am an astrophysics major and astronomy as always been a favorite past time of mine as well. I was bored and decided to give this a try. Boy was this disappointing, but I did get this for just 49 cents. Was it worth it though? Not at all.

Rediscover the solar system! Solar System is a relaxing game, which will allow you to deepen your knowledge of the Solar System by interacting with the planets!

Let's tear this statement apart that's clearly on the store page as of 13 Jan 18. Number 1, Relaxing game? This isn't even a game as advertised, it's a small informational output. There is no objective, no story, and no interaction other than zooming in and out on a planet. Number 2, there is A LOT of inaccurate information, Wikipedia will deepen your knowledge better than this will. The number of satellites for planets or just bodies in the solar system is wrong and they are even missing a lot of them. The asteroid belt and comets were also forgotten? Even Earth was so cringy, Africa was massively bigger than Europe was and was even centered on the planet and took up 90% of the side of the planet it was featured on. Also, the planets aren't even in the correct order. Number 3, as stated a moment ago. No interaction? There is the zooming and scrolling of text... Poor scrolling text at that.

Not quite sure what the point of this "game" was. Wikipedia would teach you a lot more. I guess the music wasn't all that bad, but it's on loop every 5 seconds so it'll get old fast. It was also advertised as "4K" I'm not fully sure on that part, but from what I've seen (if you overlook some landmarks being wrong) it doesn't look bad.

Also, apparently the Sun is very hot folks. I learned that from this app.

Please don't buy, we don't need things like this floating on Steam.. It's okay. Worth playing I suppose if you're a hardcore 40K fan. Still waiting for a great 3rd person RPG\/MMO type 40K game set in an persistent world like The Division, Planetside\/PS2, or Eve Online + DUSK.

Nice big hitboxes and easy to play. It's useful if you want to get an easy 100% game, but it's very boring. Its a casual top down shooter that is basically the type of game you can find when you look up "free games online".

Pros:

- Easy 100%

Cons:

- No gameplayV very boring. One of those games that you think about hourrs later. Still seems to be a few bugs, but makes you think about alternate strategies every time you fail. Did not think I would like the idea of leaderboards, but it certainly keeps you focused with the thought - what could I have done better!!. The Expectation:

Papers, Please but with drinks, set in a dystopian cyberpunk future with nice character art and some funny dialogue, all delivered atop of a great soundtrack with the familiarity of an old DOS game.

The Reality:

A perfect simulation of being locked in a chatroom with awful weeb roleplayers from Gaia Online: Where everyone is a lesbian, they all do that stupid "anime awkward stutter" crap, and they shoehorn stupid chan-memes in case the immersion wasn't already broken. Then somehow, they still find time to shove their sexual preferences lifestyles down your throat, and not in the fun way. Adding the lack of player agency atop of these things, I closed the game feeling frustrated instead of relaxed.

It was so close, yet so very far.

At least the soundtrack is nice.. HOLY\u2665\u2665\u2665\u2665\u2665\u2665\u2665THIS IS AMAZING GAME! GREAT PLATFORMER! GREAT COLORS! SOUND IS OK!

Update 1.1 -- New Bonus Levels!:

The 1.1 update for Ammo Pigs is here!

This update adds new bonus levels. To play them, simply hit new game and select "Bonus." You will be prompted to enter your email address. If you are a Cascadia Games mailing list member, the levels will unlock. If you're not a member, it subscribes you right there and then unlocks the levels!

I rarely send emails out on the list. I only sent 1 out in all of 2018. :)

Here's a peek at the new levels below.



Enjoy!. 1.0.1 Update Now Live!:

Hi everyone.

I have just uploaded the 1.0.1 update. If you don't see this update, right click on the game in your Steam library, choose Properties, select the Local Files tab, and click Verify Integrity of Game Files.

This is a pretty minor update. Here's what's fixed:

- The jump sound no longer plays twice on some machines
- Enemies no longer go invincible if they're killed while walking off screen
- The Cascadia Games logo properly fits ultra wide monitors

If you experience any issues, ple	ase let me know in the discuss	sions forum or at support (a	t) cascadiagames (dot) com	!

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